

Sierra Nevada Anime Fans Unite

Con
2014



October 24th, 25th, 26th, 2014
Grand Sierra Resort in Reno, NV

COSPLAY



CONSENT

Always ask permission for photos and hugs.

Do not touch a cosplayer without their consent.

Cosplay should be fun. Not frightening.



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Hello SNAFU Con!

This year's planning has been nuts but really fun also. I'm betting you'll enjoy what the staff and I have lined up for you. It'll sure keep you busy. Speaking of busy, guess what! I had both Con and a wedding to plan . . . and crazier than that, it was my wedding. September 20th, I got married to

the most amazing, beautiful, supportive, wonderful, and formidable woman, my now wife and chairperson assistant, Kylie. So, what's been happening with all of you? What new things do you think are in store?

It's hard to believe SNAFU Con is in its fifth year. Five years! The planning and enjoying SNAFU Con has been so awesome. I am always ecstatic to hear from you, especially when I can feel the pure awesome fun radiating from you. I want everyone to enjoy con that completely.

SNAFU Con is what you make of it, but the con staff and volunteers work tirelessly on panels, main stage programming, scheduling video rooms, detailing special events, bringing guests in for you to meet and greet and learn from, and everything else along with facilitating artists and vendors and all the safe areas for you to be a part of the action. So, if you need help enjoying the awesome, let one of the staff or volunteers know because they might have some ideas. Some of the best ways to make the con the best ever is simply come and have fun - make a friend, bring a friend, embrace the theme and the programming.

We want to share with you the magic of creating and sharing what you're passionate in. Connecting with fans while you celebrate what you're passionate about is one of the best feelings ever. If you ever want to make con more awesome help us by giving feedback, sharing your ideas, running a panel, organizing a meet up, volunteering, or staffing. Now get out there and get involved, but most importantly, have fun!!!!!!

Sierra Nevada Anime Fans Unite!

Nathan Sindar

SNAFU Con Chairman

So it's been 5 years. Wow. Just wow. I'm not surprised that we've made it this far - I always had complete confidence in our ability to go forward and make this work. It's simply amazing to me how far we've come.



My personal reflection dates all the way back to college when I was convinced to stop by the Anime and Manga Society at UNR and was quickly put in charge of it. We ran a wonderful Shadows 2007, and a disappointing 2008. With Nathan's help, along with the help of many others, we put on one hell of a 2009.

I don't want to go on too much about the minutia of the past, but I do think anyone who was involved in making those early years happen should take a moment to reflect on how far we've come. We finally made it - this is the year which tells outsiders we're never going away . . . the proof that we're in this for the long haul. I've known it all along and that confidence has never wavered.

A large part of that confidence has been because of the wonderful friends I've made over these years. I've met so many people and made bonds with new friends who I would have otherwise never known. SNAFU Con is a big part of my life. I very much enjoy being able to be a part of something bigger and knowing that I am bringing joy to so many others.

I sincerely hope that you enjoy your time here and make wonderful friends, too. We're all here to enjoy ourselves, and most importantly BE ourselves in this safe place. Whether this is your first year, your fifth year, or anywhere in between, remember to take some time read the con book and your schedule. We have tons of awesome stuff going on all the time.

Finally, thank you - I can not express how grateful I am to every person who is a part of this wonderful experience.

See you in the hentai room.

~beta

SNAFU Con Vice Chair

Letters from the



Hello, everyone. Welcome to the fifth year of SNAFU Con!

You know, saying that is kind of mind-blowing...because when you think about it, 2010 didn't seem like that long ago, did it? We were just starting out as a convention, with a much smaller pool of resources and manpower. We had an amazing time, and got a lot of great feedback. From there, we set out to have a bigger event for the next year...a mission that continues to this day.



Many, many thanks go out to everyone who has helped make this event what it is today: guests, panelists, vendors, artists, partners, volunteers, staff members – the biggest thanks of all, however, goes to all of you attendees. From the people who were here during our initial foray into the convention scene in 2010, to those of you who are joining us for the first time: thank you all for being here with us this weekend.

In addition, I also hope that you all enjoy our various gaming areas.

Have a fantastic time, and remember to GET ALL THE STREETPASSES.

Abe Navarro
SNAFU Con 2014 Gaming Chair



No letter was submitted by Gopher so here's the 2014 mascot instead:



Con Chairs

**Fannatiku Fest
Anime Convention
Mar. 26 & 27, 2015**

Anime, Manga, Cosplay, Panels, Video Gaming, Dancing, AMVs, Guests, and so much more!

Guests so far:
Artist Chad Hardin & Takekiya Samurai Cosplay



**Dixie Convention Center
St. George, Utah
FannatikuFest.com**

Letters From the Staff

We asked our staff if anyone wanted to write a letter in honor of our fifth year. These wonderful musings give us some different perspectives on the last 5 years.

Way back, when we were young (-ish) and naive, Nuriko Windchaser and I heard that the local anime club Halloween party was graduating to a full-fledged convention. We were excited that Reno was FINALLY going to get its own anime con, but we only went to that first staff meeting in order to find out more about it. Somehow, Nuriko ended up heading the Artist Alley, with myself as her loyal minion. We'd sold at lots of Artist Alleys before, but never as staff and never in Nevada. 2010 was a mixture of lots of hard work and research on Nuriko's part and lots of flying-by-the-seat-of-your-pants on mine, but we survived! After five years, the Artist Alley has not only doubled in size, but also sold out for the first time this year! Quite a few of our artists have been with us since that first year, so we'd like to thank them for sticking with us through our growing pains and being genuinely lovely people. We'd also like to thank everyone new for joining us! The artists make SNAFU Con, hands down, my absolute favorite con. Thank you, again, and we hope to have you all with us again next year!

~**Ami noMiko**
Artist Alley Lackey

Throughout the past five years, with everything bad that seems to keep happening, I am able to maintain a positive goal of trying to run a successful convention with a lot of people I love and admire. We work hard to provide a safe environment for people to dress up, have fun and feel comfortable for being themselves. It is a lot of hard work that can be very stressful itself... But for me, what really makes it all worth while is when I see the attendees smile. It's that little gesture that shows me that even though the world is very harsh and that life can be stressful, we can still make others happy and feel welcomed. We all have hard and tough times we have gone through and there are plenty more ahead, but for right now, I'm going to continue to enjoy what has always brought me a positive light in a dark time... SNAFU Con.

Legal Llama

Hello SNAFU CON!

My name is Kylie and I am the wife of our con chair, Nathan. I have watched this con from the start and watched it grow and grow and every year it becomes more amazing! Nathan and I had only been dating a few short months before SNAFU year one and little did I know what I was getting myself into, it was amazing! I'm so proud of everyone involved it's a lot of hard work but it's all worth it!

Believe in the magic and have fun!

Kylie
Chairman assistant



This year is an anniversary. Five years of SNAFU Con. How many years has it been for you? Are you just about to discover what it's like to go to SNAFU Con?

For me, it's been seven years since the first time I went to Shadows, a wild and unpredictable Halloween party put on by the Anime and Manga Society of UNR.

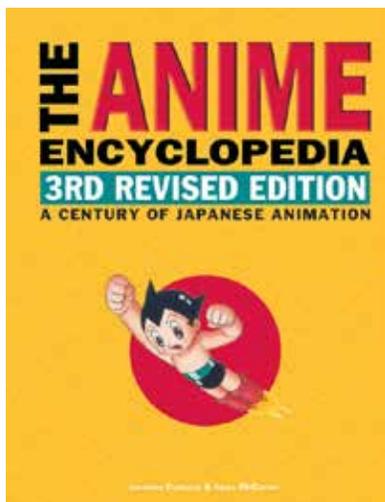
As I look back, I can remember where I was living and what I was doing each time October came around. Each year's event was a milestone where we conjured up plans and worked really hard to put on an amazing party. I remember how excited we were in 2009 when Shadows took over the entire top floor of the Joe Crowley student union. Shadows was run that year as a one-night mini-con, with a few brave vendors and a (very primitive) registration system! You could call that Year 0. After that, we thought it might be time to move the party to an actual convention center. More people come every year, bringing their friends or partners or children

with them because they think it's the best thing ever and they have to share it with the people close to them. And it is an amazing party. We make a point of having things going on all day and all night. No matter what kind of weird hours you're awake and available, there will be something fun for you to do.

I am really proud to be part of something that my friends and I have grown and built ourselves, and that has been almost unbelievably successful. Every year is better than the one before it. Every year has some new challenges that we didn't expect, and then some quantum cooperation by the staff to get over those challenges! We have been through a lot together, and it's been a good enough ride that I hope to go through a lot more. This is an experience to remember, for us, for you, and for everybody who will be discovering the magic of SNAFU Con this year and in the years to come. Enjoy.

Katie Lauder

FALL 2014 • FALL 2014



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—*Anime News Network*

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Hinata Hozumi / The Legend of Shinobu © 2001 Kyoiki Kaga / ModelWorks / Hinaga Shoubu-san Production Committee



Guests of Honor

Chris Cason

Mr. Popo and Tien Shinhan in “Dragonball Z”, Agent Shu in “Dragonball Z: Battle of Gods”, Holy Roman Empire in “Hetalia”, Gluttony in “Fullmetal Alchemist”, Face McShooty and Mal in “Borderlands 2”, Jack the Ripper in “Soul Eater”, Miyamoto and M1 in “Yu Yu Hakusho”, Taruru in “Sgt. Frog”, Boo and Whitey in “Shin Chan”, Hanai in “School Rumble”, Ukyo in “Ouran High School Host Club”, Chamo in “Negima”, Babbit in “Kodocha”, Siegfried in “Kenichi”, and Hanbei in “Sengoku Basara” represent some of Chris’s favorite and best known roles.

You may have also heard him in: Attack on Titan, Gunslinger Girl, Basilisk, Tsubasa Reservoir Chronicles, Black Cat, Darker Than Black, Bamboo Blade, Kaze no Stigma, Aquarion, One Piece, Big Windup!, D. Gray-Man, Beck: Mongolian Chop Squad, RIN, Speed Grapher, Oh! Edo Rocket, Summer Wars, Initial D, Deadman Wonderland, Michiko & Hatchin, Fairy Tail, Case Closed, and Space Dandy.

As an ADR Director, Chris has had the pleasure of casting/directing/asst. directing such titles as: Dragonball Z Uncut, Dragonball, Dragonball GT, Yu Yu Hakusho, Negima, Kodocha, Galaxy Railways, Baki the Grappler, School Rumble, Hell Girl, Kaze no Stigma, Bamboo Blade, Birdy the Mighty: Decode, Initial D, and Tsubasa Tokyo Revelations.



He has also had the opportunity to be a part of many popular video games. Some of his favorites were: voicing random ghouls and specters for Ghostbusters: The Video Game, as a contributing guitarist in Guitar Hero 3, and as Mega Man in Street Fighter X Tekken.

For additional information, visit “Chris Cason’s Anime Chuckle Hut” on Facebook and @Casonworld on Twitter.



Laura Post

Originally from the Chicagoland area, Laura Post now lives in Los Angeles and spends her time voice acting (of course!), playing RPGs (both video game and table top variety), and trolling karaoke bars.

Laura's best known voice credits include Ahri in LEAGUE OF LEGENDS, Valentine in SKULLGIRLS, and Rosalia in SWORD ART ONLINE. Other roles include Queen Azshara and Shademaster Kiryn in WORLD OF WARCRAFT, Aero in the upcoming online shooter FIREFALL, Bosbos in REDLINE, Cindy Campbell in SQUID GIRL, Arfoire & CFW Magic in the HYPERDIMENSION NEPTUNIA franchise, Ragyo Kiryuin in KILL LA KILL. Laura has also provided voices for characters in GUILD WARS 2, PLANETSIDE 2, HEROES OF NEWERTH, RAGNAROK ONLINE 2, and LORD OF THE RINGS ONLINE.

Steve Nunez, a.k.a. Warky T. Chocobo

Steve Warky Nunez is an award-winning Singer, Lyricist, Sound Editor, Music Composer, Letterer, Editor, Actor, and Voice Actor for Video Games, Film, Media, Comic Books, and Audio Books.

As a Voice Actor, Steve broke into voice acting first for an Anime Abridged Series of CardCaptor Sakura, and then for video games in Nexon's "Dungeon Fighter Online". After this, he has starred in many indie video games such as "Return of the Guitar Lord" and "Abandoned", as well as many media productions for Radio, Animation, Trailers, Narrations, and Commercial work.

As a musician, Steve is the lead singer of the Parody Latter-Day Saint (LDS) Band, "They Might Be Elders". He has had 3 albums released, and has hit the top 10 of Deseret Book Mormon Charts! He has composed for many video games, and has sound edited various audio books and other media.

As an Editor, his latest project is the hit Reality TV Show, "Next Best Bartender".

Under the tutelage of Yamila Abraham, CEO and award winning author of Yaoi Press, Steve got his start lettering for Yaoi Press's web series, "The Yaoikuza". Steve has now lettered for different companies and comics, both online and in print, with his most recent work being with Legacy Action Comics.: <http://www.facebook.com/warkythechocobo>.





Missy Ames

Using details from a lifetime of research, Marissa Ames entertains both adults and teens with tales of action, adventure, and a little romance. Her Tir Athair series immerses readers into a medieval-based fantasy world full of character-driven intrigue. She is currently working on *Huntsman*, the next novel in the Tir Athair series, and collaborates with many worthy writers on diverse anthologies. In her real life, she manages a day job, a husband and two teenage children, and an entire urban farm just a mile south of downtown Reno, Nevada. You can follow her blog at <http://www.marissaames.com>.



Daryl Frazetti, Ph.D

Daryl is an anthropologist who teaches at Western Nevada College in Carson City, NV. He has spent the last several years teaching courses in Star Trek, Star Wars, Middle Earth, Xenolinguistics, and Firefly. He also has published on Star Trek fandom culture, fan film making, and conventions as participatory myth. Currently, he is writing several papers based upon convention work for Popular Anthropology and working on data collection on fans for his forthcoming text, *Anthropology of Star Trek*. He has been speaking at conventions, high schools, and colleges since 2007 and teaching specialty courses since 2006, and has done consultation work on science fiction productions and publications since 2010.



Preston Cowley

Preston Cowley, a Denver native, grew up fascinated with video games, animation, and voice acting. While studying for his animation degree at Brigham Young University, he also studied voice acting, under Christopher Robin Miller (Professor Layton) to hone his skills.

Preston's latest work includes *Return of the Guitar Lord*, and *Abandoned* for speaking roles, and looks forward to many more roles in Audio books as well.

Preston now is living his dream of programming for video games at 3G studios in Reno, NV and can't wait to see where his life will take him next!

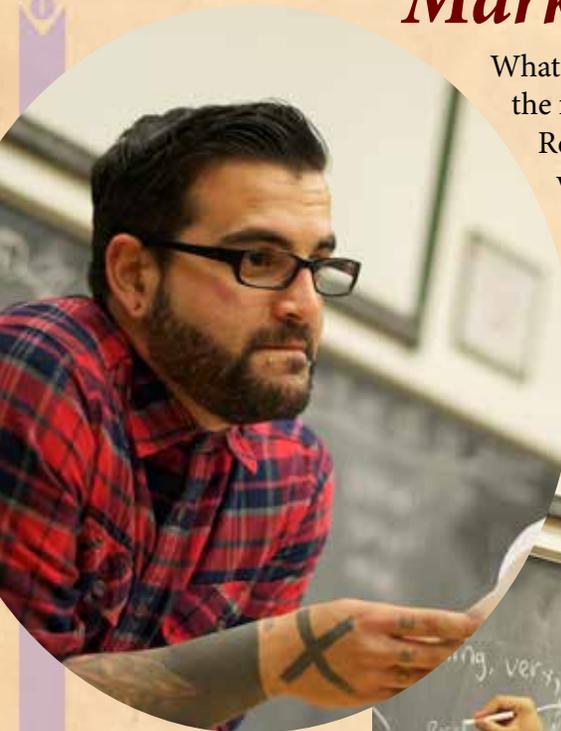


Mark Oshiro

What if you could re-live the experience of reading a book (or watching a show) for the first time? Mark Oshiro provides just such a thing on a daily basis on Mark Reads and Mark Watches, where he chronicles his unspoiled journey through various television and book series. Since 2009, Mark has been subjecting himself to the emotional journey that one takes when they enter a fictional world for the first time. He mixes textual analysis, confessional blogging, and humor to analyze fiction that usually makes him cry and yell on camera. Since its inception, Mark has covered series such as Harry Potter, The Hunger Games, The Lord of the Rings, and genre favorites like Buffy/Angel, Avatar: The Last Airbender, Battlestar Galactica, and Veronica

Mars. All of this earned Mark a Hugo Nomination in the Fan Writer category in 2013 and 2014, and he has no plans on stopping. Somehow, he is also writing the first book in a YA trilogy set in a pre-dystopian world, and he is still determined to fulfill a lifelong goal in the process: TO PET EVERY DOG EVER.

Mark Does Stuff website:
<http://markreads.net/reviews/>
 Twitter: MarkDoesStuff



Christopher Escalante

Christopher Escalante is an award-winning music composer and voice actor for video games, film, and media, and is excited to be back at SNAFU Con 2014! As a composer, Christopher has learned from many prominent composers such as Hans Zimmer, Gerard Marino, Sam Cardon, and many others. First composing in 2009, he quickly gained popularity after being awarded the “2009 AME Best Audio - Body of Work” by the Academy of Modding Excellence for his contributions to the Neverwinter Nights 2 IGN modding vault. And has since then, gone on write original music and songs for many video games and visual novels such as Seduce Me, Kendo Crush, and STORM: Neverending Night, and has been heard by millions in many films,

television series, commercials, web series, and audio books.

A graduate of Bang Zoom! Entertainment’s Advanced Voice Acting Workshop, Christopher broke into voice acting for video games in many of Nexon’s MMO video games as the Legendary Hero in Dungeon Fighter Online and the Atlantean Male in Atlantica Online, and has gone on to voice many roles in video games and visual novels such as Junius Fahrenheit in Sierra Ops and Eagle Morris in Aces Wild, as well as many other video games, visual novels, mobile apps, and television and radio commercials.

<http://www.christopherescalante.com/>
Like Christopher Escalante on Facebook:
www.facebook.com/EscalanteMusic



Michaela Laws



Michaela Laws is voice actor, writer, and director from Chicago, Illinois. As a voice actor, Michaela has held many roles, such as Michaela Lawsa lead Terran Captain in Bitmen Studios “Galactic Conflict”, Luna in Mind Designs “Mana Aerlia”, and Mameha in Charis Productions “Vanity High” Season 2. She enjoys giving life to a character with her voice and loves to see the characters grow through her time with them. Training wise, Michaela pulls from her stage acting and speech team experience. Michaela not only performed in community theatre shows and competitions, but she was a Varsity Speech Team Captain in High School. As a writer and director, Michaela also has produced many stories, such as the first English otome CD series “Our School Love” and the upcoming English otome game “Seduce Me”. She has had a small hand in helping other productions grow as well, directing actors and projects as if they were her own to make them the best that they can be. When Michaela is not working, she enjoys watching anime, playing video games, drawing digital art, and playing tabletop games like Dungeons and Dragons, Pathfinder, and Maid RPG.

Voice Credits

- Veronika - The Samaritan Paradox (Video Game)
- Diana - Seduce Me (English Otome Game)
- Mameha - Vanity High Season 2 (Sims 2 Machinima Series)
- Luna - Mana Aerilia (Video Game)
- Lilian - Draw with Me: I Love You (Animation)
- Lana - Elementar Rising (Video Game)
- Lily/The Subject - Corpse Corps (Audiodrama)
- Catava - Tiger's Quest IV: The Final Quest (Audiodrama)
- Terran Captain - Galactic Conflict (Video Game)
- Ms. Geisha - The Seer (Audiodrama CD Series)

Writing/Directing Credits

- Our School Love (English Otome CD Series)
- Seduce Me (English Otome Game)
- PizzAmore (Comedy Dating Simulation Game)
- Shore Leave (Halo Machinima Series)
- Our Honeymoon (Short English CD Series)
- The Seer (Audiodrama CD Series)





The Slants

Portland's The Slants are the first and only all-Asian American dance rock band in the world. They offer up catchy dance beats, strong hooks, and a bombastic live show that is "not to be missed" (The Westword). The Willamette Week says "While the band may well be best experienced live, Slants releases always promise a few blistering, note-perfect singles." The music is the perfect combination of 80's driven synth pop with hard-hitting indie, floor-filling beats which fans affectionately dub as "Chinatown Dance Rock."

They've been featured on NPR's "All Things Considered," IFC TV, Huffington Post, MTV, and over 1500 radio stations, tv shows, magazines, and websites worldwide.

17 international tours, including appearances in 46 of 50 U.S. states, have led to headlining showcases at major festivals such as SXSW, MusicfestNW, San Diego Comic-Con, Dragon Con. The band has also tour/provided support for The Decemberists, Mindless Self Indulgence, Girl Talk, Apl.De.Ap (of Black Eyed Peas), Blindpilot and Shonen Knife. In 2011, The Slants worked with the Department of Defense for a series of shows at U.S and NATO bases in Eastern Europe, dubbed "Operation Gratitude."

Every one of their last 5 music videos have gone viral, gaining tens of thousands of views within days; "You Make Me Alive" reached nearly a quarter million views in less than four months and is being broadcasted in 82 countries worldwide.

Two of their recent music videos feature martial arts choreography by Sammo Hung (The Matrix, Ip Man, & Enter the Dragon) and international stars Daniel Wu and Shu Qi.

They've won "Album of the Year" and "Editor's Choice" from dozens of magazines, including Willamette Week, LA Weekly, Shojo Beat, Village Voice, City Beat, and Rockwired.

Whether rocking music halls, anime conventions, maximum-security prisons, colleges, or army bases, it's clear that The Slants' infectious brand of "so damn good" music will leave you wanting more (MRU Magazine)

Tearatone and Meanlilkitty



Ashley Montgomery and Paul Esquer (also known as Meanlilkitty and Tearatone) are award winning cosplayers and prop makers. Both started making costumes in 2006, and began working on props professionally in 2008 when they co-founded The Props Shop. They now work full-time making and selling props online and at conventions, and have taken orders for several small film studios. They also competed at conventions across California, and have won multiple high ranking awards for their costumes and props. Most days they can be found in their shop covered in wood shavings and foam dust, working on several commissions at a time.



WindoftheStars

WindoftheStars, aka Mel Hoppe, has been a geek all her life. Since she was young, she has been into comic books and video games. In 2004 she started to put her artistic energy into creating costumes from her favorite games, movies, comics, animes, mangas, and even creates original costumes of her own design. Since then she has created over 90 costumes for herself and others such as George R. R. Martin; many of which have won awards including Best of Show. Her colorful and elaborate costume works have been seen in online and print publications across the world including Cosmode, Kotaku, TokyoPOP, OtakuUSA and was featured in Anna Fischer's The Wild Places cosplay photo project. WindoftheStars has also had the honor of modeling her costumes at shows for Kotobukiya, DC Comics, and Bandai. In 2014 she was asked to be a Judge on the new cosplay show Call to Cosplay, which aired on Myx TV and CrunchyRoll. In that same year, she also was a judge and co-organizer for 2K's Borderlands The Pre-Sequel Cosplay Contest. When she is not working on costumes for herself, she is making high quality costumes for others or works at a top tier alterations shop in Northern Nevada as a professional tailor. No matter where life will leads her, bringing characters to life one stitch at a time will always be a passion.



Achievements

Achievements are new as of 2014. We've taken all our records (all the way back to 2010!) to give you a fun thing to compare with your friends. Keep coming back and doing more stuff for more achievements!

If you have any achievements, up to 8 will print on your badge!

Guests



I'm Kind of a Big Deal
Been an official guest of honor

Merchants



Vendor
Been a vendor in our Vendor Room

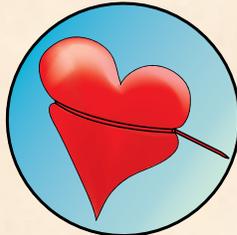


Artist
Been a member of Artist Alley

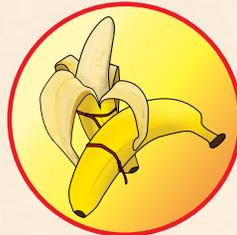
Cosplay



Cosplayer
Participated in a SNAFU Con Masquerade.
Records start 2014



Love and Peace
Peace bonded an item. Records start 2010 - must have filled out a Peace Bonding Slip



Improvised Weapon
Peacebonded an interesting or strange item



Cosplay Winner
Won a prize in the Masquerade
Records start 2014



Peace Maker
Peace bonded 10 times. Records start 2010 - must have filled out a Peace Bonding Slip



I Like Zipties
Peace bonded 100 times. Records start 2010 - must have filled out a Peace Bonding Slip



Cosplay Pro
Judged in a SNAFU Con Masquerade
Records start 2014

T-Shirts



Shirt Collector
Purchased at least 5 different con shirts (starts 2015)



Show Off
Purchased a con shirt (starts 2015)



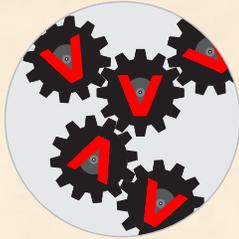
We have the records for shirt purchases, but will not impliment it until 2015



Staffing or Volunteering



I'm a Helper!
Volunteered once.
Records are spotty in 2010



Cog in the Machine
Volunteered 5 times.
Records are spotty in 2010



Making Things Happen
Staffed once



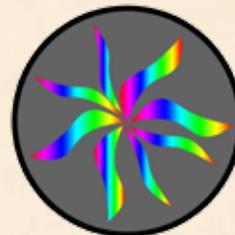
Participation Mandatory
Attended a staff meeting
Records start 2014



This Is MY CON
Staffed 5 times



I Can Help Everywhere
Staffed/volunteered in 5 or more departments



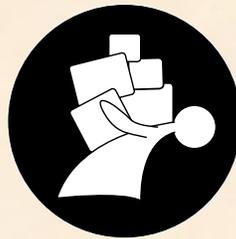
Jack of All Departments
Staffed/volunteered (any rank) in 10 or more departments



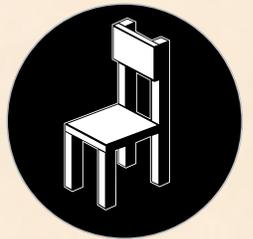
ALL THE RESPONSIBILITY
Has been high staff rank in 5 or more departments



I Have Responsibility
High staff rank in any department



Yeah, I Know Beta Why?
Staffed in 5 or more departments simultaneously in any one year



Chair!!!!
Chaired SNAFU Con



Bacon
Special achievement which you can only get if you can give it to yourself



Dancing Monkey
Staffed as Main Stage Crew



Cultist
Member of the Cult of the One Door
Records start 2013

Registration



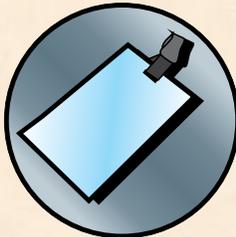
Twenty-Ten
Has a badge in the
2010 system



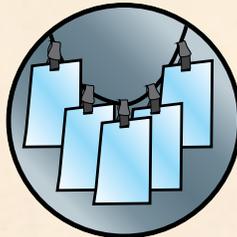
First Five
Attended the first 5
years



Five in a Row
Attended 5
consecutive years of
SNAFU Con



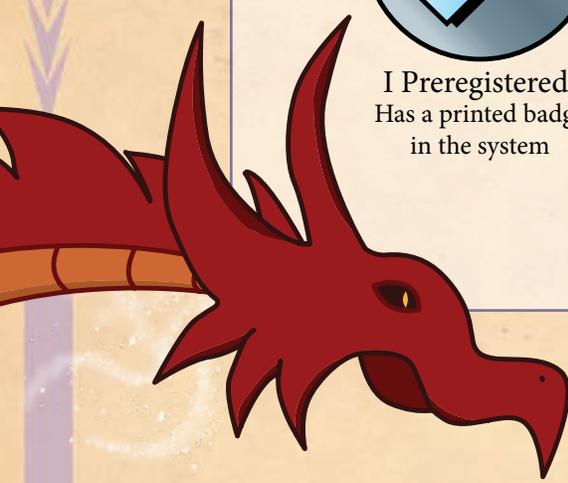
I Preregistered!
Has a printed badge
in the system



I Always Prereg
Has 5 printed badges
in the system



VIP Member
Had a hotel room in
your name. Records
start 2013



Panels



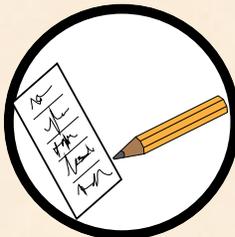
Something to Say
Has run one panel
Records start 2013



I Like Attention
Has run 10 panels
Records start 2013



It's Me-Con!
Has run 100 panels
Records start 2013



Opinionated
Turned in a panel
feedback form
Records start 2013



Panel Snob
Turned in 10 panel
feedback forms
Records start 2013



I'm An Entire Audience
Turned in 100 panel
feedback forms
Records start 2013

BIGGEST LITTLE FURRY CON



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Art Show, Nightly Raves, Events, Dealers Den
Video Games, Board Games, Panels
and
Furries

VENDORS ROOM

Conventions aren't just about walking around, talking with fellow nerds, and making a fool of oneself. No, they're also about the joys of spending money on oversized wooden swords and plastic transforming robots!

Vendor Room Hours:

Friday: 1pm – 7pm

Saturday: 11am – 7pm

Sunday: 10am– 4pm



Hobby Fan
 Plushies and Figures
 510-655-0888
 1257 Park Avenue
 Emeryville, CA 94608
 hobbyfan@hobbyfan.com
 www.hobbyfan.com

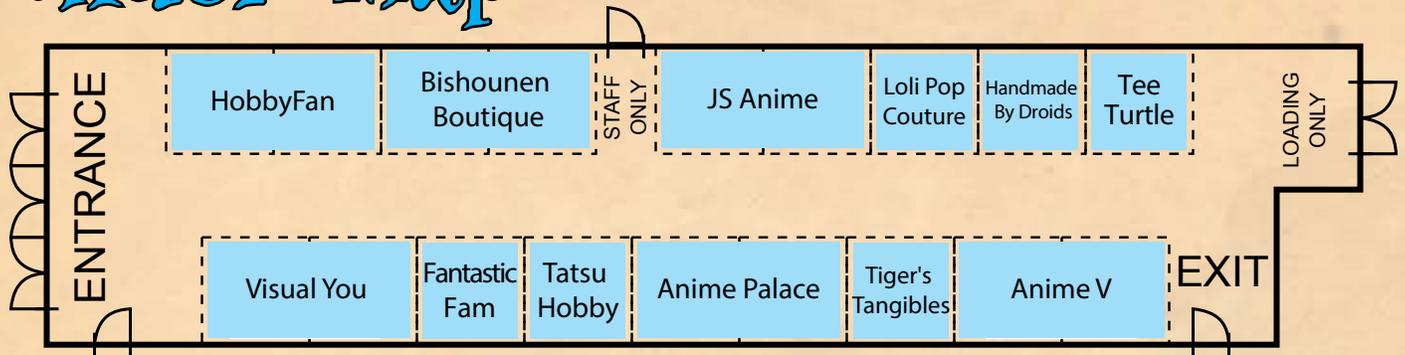
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Bishounen Boutique
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 posters, accessories, stationaries
<https://www.facebook.com/BishounenBoutique>

Tatsu Hobby
www.tatsuhobby.com
 "For your Gundam and Hobby life"
 San Jose, California
 (408) 254-1393 info@tatsuhobby.com

Anime Palace
 All sorts of anime and non anime collectibles, toys, arts,
 and characters goods
www.animepalace.com

Vendor Map



JS Anime

Your best source of manga, wall scrolls, trinkets, and more!

JSAnime91789@yahoo.com

Loli Pop Couture

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www.LoliPopCouture.com

Tiger's Tangibles

Looking for anime or video game collectibles? Come to Tiger's Tangibles for rare Japan-imported goods from your favorite anime or video game series! Posters, clear files, keychains, figures, and much more! Check out our Facebook page for pictures of awesome collectibles - new items every month! Claim them before they're gone!

<http://www.facebook.com/pages/Tigers-Tangibles/312147042176520>



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www.facebook.com/AnimeV

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TheGoldenGear.com
www.handmadebydroids.com/hangar18
www.WindowsOfAsch.com

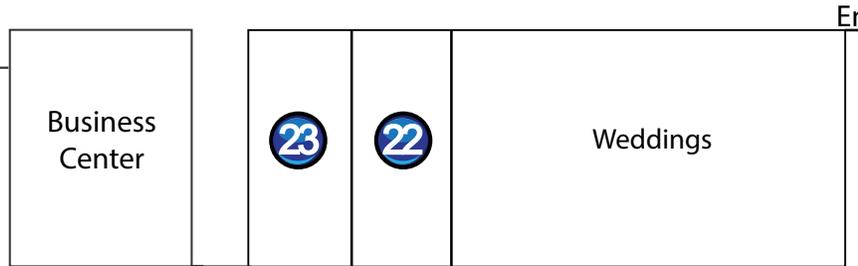
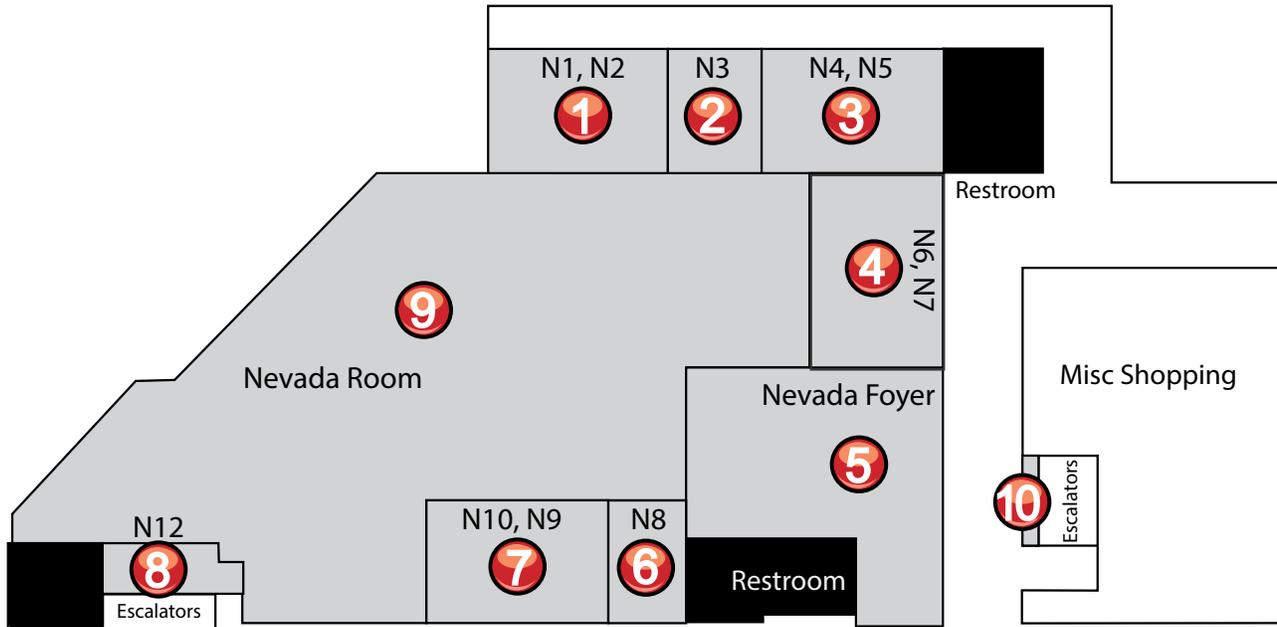


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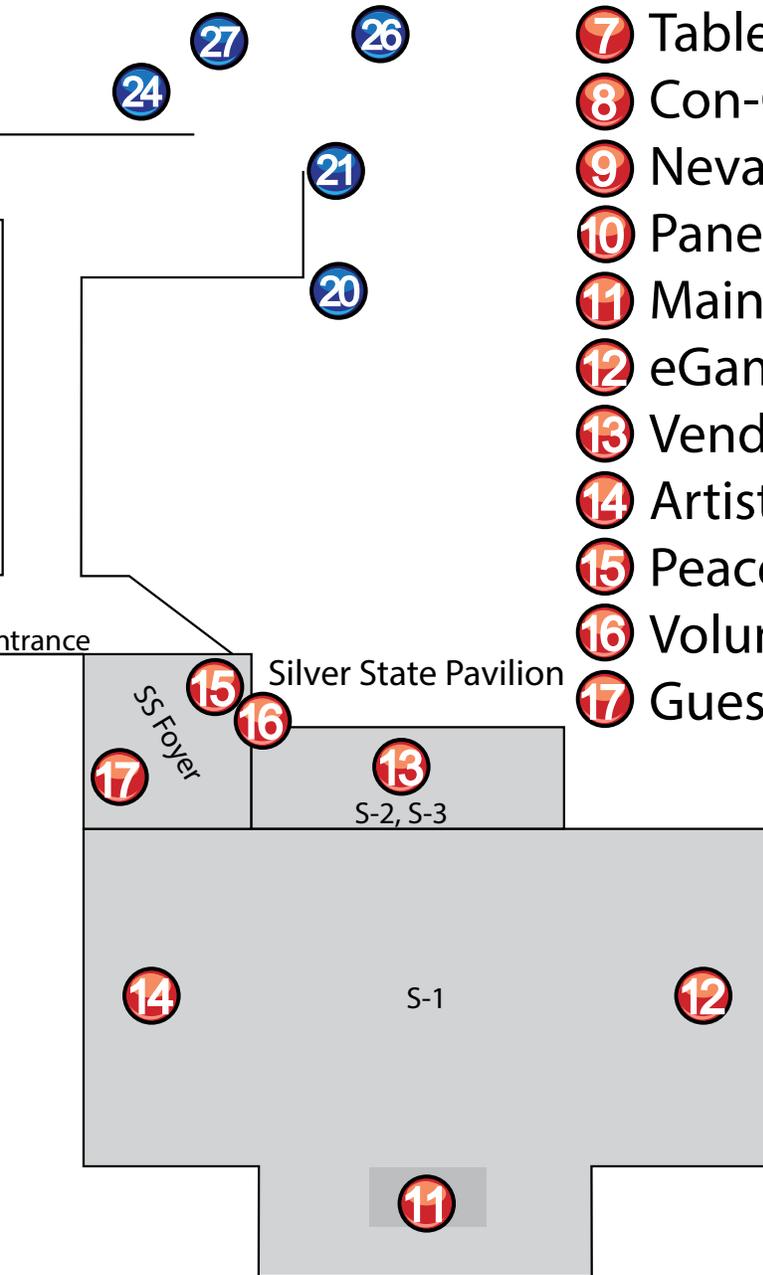
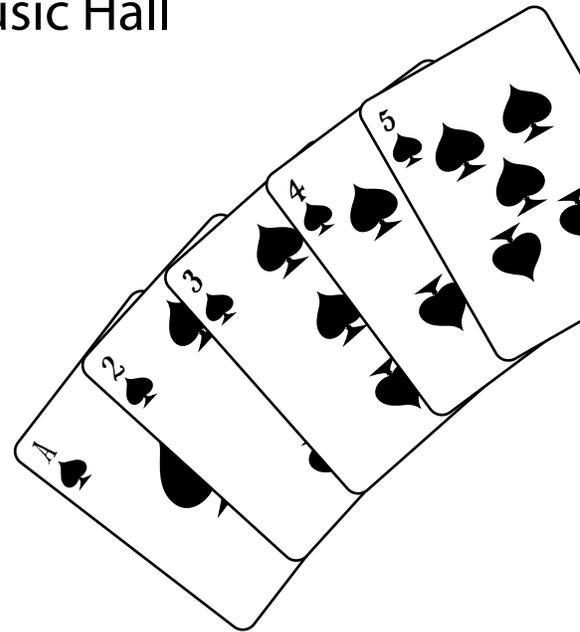
CONVENTION MAP



25



- 1 Video
- 2 Video/Panel
- 3 Panel
- 4 Workshops
- 5 Nevada Foyer: Registration
- 6 Cosplay Cooldown (no photography)
- 7 Tabletop
- 8 Con-Ops
- 9 Nevada Main: Music Hall
- 10 Panelist Check-In
- 11 Main Stage
- 12 eGaming
- 13 Vendor's Room
- 14 Artist Alley
- 15 Peace Bonding
- 16 Volunteer Desk
- 17 Guest Tables



GSR:

- 20 Grand Sierra Cinema
- 21 Round Table Pizza
- 22 Port of Subs
- 23 Johnny Rockets
- 24 Grand Sweet and Treats
- 25 The Beach (pool)
- 26 Fun Quest Family Arcade
- 27 Yogurt Beach

Clubs 'n Organizations

These Clubs and organizations will be at the con.

SacAnime

www.sacanime.com

Kraken Con

www.krakencon.com

Great Basin Geeks

www.facebook.com/groups/GreatBasinGeeks/

Anime and Manga Society

www.facebook.com/otakuunr

Day Zero

We have activities going on before the convention starts so make sure you stop by on Thursday evening to check it out. In addition to picking up your paid badge (you DID preregister, right?) we will have Open Mic Karaoke and our first ever Swap Meet.



Artist Alley

Artist	Website
Super Adorkable	http://www.superadorkable.com
XOFifi Plushies	http://xofifi.deviantart.com/
Dignified Bunny Products	
Protean Geek	http://www.proteangeek.com
SilentJ	http://silentj75.deviantart.com
JC-Dragon	
Prophecy Failed	http://prophecyfailed.com
Jessica Arrendale	
Gypia	http://gypia.deviantart.com
Tirivee Creations	http://tirivee.deviantart.com/
56shards.com	http://56shards.com
AttaGirl	http://devicat26.deviantart.com/
Uni's Emporium of Randomocity	http://unisamas.deviantart.com
elliking	
Taylorbeear	http://www.furaffinity.net/user/taybee/
Protean Geek	http://www.proteangeek.com
The-Everlasting-Ash	http://the-everlasting-ash.deviantart.com
Mia Young Art and Illustration	http://technicolortravesty.tumblr.com/tagged/mia-arts
Lopan Art	http://lopan4000.deviantart.com/
Kawaii Status	
Mirrankei	
Animatey	
Schizofreix Studios	http://schizofreix.deviantart.com/
Pathways Spirit	
Naiome/Lightning	http://vampirekendra.deviantart.com/
RuffledRaven	http://pandoradragon.deviantart.com
Emsy	http://emsoy-ree.deviantart.com/
Puppy Bao Creations	
Ahpple	http://ahpple.flavors.me/
SavvyCat	http://robo-salvage.deviantart.com
Ika Boushi	http://ikaboushi.etsy.com
Twisted Vintage Emporium	
NikkiN	http://nicolehawthorne.weebly.com/
Lily Moon Crochet	http://www.lilymooncrochet.etsy.com
Rinny	http://ariasofelegance.tumblr.com/snafu
Caggage	http://www.caggagecomic.com
Unicorn Lord	http://the-unicorn-lord.deviantart.com
Lavendire	http://lavendire.tumblr.com
complexwish	http://complexwish@gmail.com

Artist Alley Hours

Friday: 12pm - 9pm

Saturday 9am - 8pm

Sunday 9am - 5pm

Visit Artist Alley to find great fan art, gifts and crafts, and other handmade things. Drawings, postcards, buttons, and all kinds of artistic creations will be for sale. Meet friendly artists and commission a picture of yourself or a favorite anime character! Artists are creative and fun people. Buy unique and wonderful things from them here, in all price ranges.

Con-goers can come here to get original art and merchandise from artists ranging from the barest beginner to the professionals.



Tabletop Games

Board Game Bonanza

A wide selection of board games is available for open use to all attendees. Everything from Love Letter to House on the Hill is provided for your entertainment, so grab a few friends for a round-or show up solo and make some new one.

Mage The Awakening

Join us for a high fantasy excursion in World of Darkness' famous magic powered role-playing game. Step into the shoes of an Awakened magician, with the power to alter reality at your beck and call! Characters and dice are supplied and no prior experience is necessary.

Magic: The Gathering Booster Draft

We will be hosting a 3 booster draft tournament using boosters from Khans of Tarkir set. Entry is \$15 and sealed booster prizes are distributed among the top 4 players of the tournament.

Magic: The Gathering Constructed Tournament

A Type 2 Constructed Magic tournament will be open to convention attendees. Price of entry is \$5, and sealed booster prizes will be distributed among the top 4 players of the tournament.

Malifaux

Try your hand at Wyrd Miniatures hot war game! Control a band of steampunk fighters through a gothic horror shootout through an alternate dimension. This is the perfect opportunity to learn the game or just strut your stuff, and remember to cheat fate or lose your soul! Characters and cards are supplied and no prior experience is necessary.

Paint and Take

Come down to the Paint and Take, where you can pick out a quality Reaper miniature, from the company's famous Bones line, and paint it using provided supplies! Paint your miniature for as long as you like, and afterwards, take it home with you.

Through the Breach

The tabletop role-playing counterpart to Wyrd Miniatures smash hit Malifaux, Through the Breach puts you in the shoes of new immigrants to the dark city itself. Fight off a corrupt government, the walking dead, bayou gremlins, and unspeakable monstrosities with the best steampunk arm soulstones can buy. Characters and cards are supplied and no prior experience is necessary.

Trading Card Games

Show off your skills or learn a few tricks at our card games section! We have several vetted volunteers organizing competitive events and teaching new players all con long for a smorgasbord of different games, including Magic: The Gathering, Pokemon, Yu-Gi-Oh!, and the anime-themed card game, Weiß Schwarz.

Pathfinder

The Pathfinder Society will be hosting a plethora of events, including con exclusive special adventures, for all role-playing enthusiasts. Whether you're a battle-hardened veteran or new to the gaming scene, Pathfinder has the adventure for you! No supplies or previous experience is necessary.

PF Mod: We Be Goblins! (levels 1-2)

The Licktoad goblins of Brinestump Marsh have stumbled upon a great treasure: fireworks! Unfortunately for them, the tribe member responsible for the discovery has been exiled for the abhorrent crime of writing (which every goblin knows steals words from your head). Therefore, the Licktoads' leader, His Mighty Girthness Chief Rendwattle Gutwad, has declared that the greatest heroes of the tribe must venture forth to retrieve the rest of the fireworks from a derelict ship stranded in the marsh.

PF Mod: Carrion Hill (levels 4-6)

Carrion Hill has long loomed over the surrounding swamps in eastern Ustalav, yet its rulers have shifted many times through the centuries. Only a few sinister scholars and curious minds know the true nature of the hill's original inhabitants: vile and depraved cultists of the Old Gods. Yet this morning, a dreadful recrudescence rises from the depths of buried nightmare in the vaults below Carrion Hill. A monster stalks the twisted alleys of the city, leaving destruction in its wake.



PF Mod: Crypt of the Everflame (levels 1-2)

The young heroes of the town of Kassen are ready for their coming-of-age ceremony, an old tradition where they retrieve a piece of the eternal flame burning in the tomb of the town's founder. Instead, they find the corpses of fellow townsfolk, dead bandits, and mysterious animated skeletons. The heroes must brave perils of the Crypt of the Everflame, discover the source of the corruption that has awakened an ancient evil, and defeat a menace that seeks vengeance against Kassen and its people.

PF Mod: Emerald Spire: Godhome (levels 3-5)

This level is home to a peaceful tribe of troglodytes who worship a mysterious arcane device. The heroes must placate or deactivate the strange machine in order to pass.

PF Mod: Emerald Spire: Splinterden (levels 2-4)

A ruthless band of outlaws discovered the Spire's strange properties months ago and decided to build a secret refuge in the dungeons.

PF Mod: Emerald Spire: The Cellars (levels 1-3)

The foundations of the tower are a confusing maze of vermin-infested chambers and clever pit traps. A dangerous undead spellcaster known as Gorloth, the Bone Priest, ambushes adventurers who blunder into the pits and spiderwebs.

PF Mod: Emerald Spire: The Drowned Level (lv 3-5)

Planar portals fed from the Elemental Plane of Water fill most of the chambers in this level with water. The heroes will have to find their way through surging currents and long, lightless swims to continue their exploration of the Spire.

PF Mod: Emerald Spire: Tower Ruins (levels 1-2)

The surface structure of the Spire consists of the ruins of the old Azlanti tower. A band of bloodthirsty goblins under the leadership of the bugbear chieftain Grulk lurks in the ruined tower.

PF Mod: Feast of Ravenmoor (levels 2-4)

For decades, the tiny village of Ravenmoor has existed quietly on the Lampblack River. Linked to the outside world only by an overgrown trail, the villagers are comfortable with their isolation. When a clerk in the city of Magnimar discovers that the village of Ravenmoor hasn't paid taxes in years, a tax collector is sent to the community to settle accounts. When the tax collector fails to return, however, a group of adventurers must travel to the town to investigate his disappearance.

PFS 5-03: The Hellknight's Feast (levels 5-9)

War between demons and the civilized peoples of the Inner Sea region has broken out in the Worldwound far to the north of Absalom, but many nations are ambivalent toward the cause. The Pathfinder Society, arranges a formal banquet to be hosted by newlyweds Michellia and Damian Blakros, at which the society's agents can attempt to sway the political opinions of Absalom's movers and shakers.

PFS 5-08: The Confirmation (levels 1-2)

Almost all Pathfinders undergo extensive training to learn the tricks of the trade, and their last test is the Confirmation, a special research project that involves fieldwork and is designed to simulate the initiates' future work as a Pathfinder. Although Confirmation is typically an individual affair, the society recently discovered a site on the Isle of Kortos that would be perfect for initiates but perhaps too dangerous to handle alone.

PFS 5-10: Where Mammoths Dare Not Tread (lv 7-11)

Despite several promising developments on the front lines, it's increasingly clear to the Pathfinder Society that fighting across the entire Worldwound would prove far more costly than approaching the Sky Citadel Jormurdun from the west. The society lacks in an established basecamp, so the PCs must travel to the Realm of the Mammoth Lords to win over the locals and secure a beachhead, all without falling prey to the area's powerful megafauna, savage demons, and relentless barbarian tribes.

PFS 5-24: Assault on the Wound (levels 3-7)

The Pathfinder Society embarks on its expedition to the lost Sky Citadel Jormurdun with a small army of allies in tow, but they are not the only ones seeking the dwarven fortress. Two of the Society's nemeses have rallied the fiends of Frostmire to crush the Pathfinders, hoping to buy the villains enough time to secure Jormurdun first. If the campaign is to succeed, the Society's forces will need bold leadership. Can the PCs lead their motley army to victory deep in the Worldwound?

PFS 5-99: The Paths We Choose (levels 3-7)

The failure of Mendev's wardstones set in motion not only a new crusade but also catalyzed a change in the Pathfinder Society's various factions. As the Pathfinders prepare to march on the Sky Citadel Jormurdun, members of the various factions scramble to consolidate their gains and neutralize their enemies.

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**PFS 5-EX: Ruins of Bonekeep:
Level I (levels 3-7)**

An enemy of the Pathfinder Society recently found a hidden dungeon in a centuries-old siege fortress, but despite his best efforts to convert it into his base of operations, he failed. When a pair of Pathfinders encounter disaster while scouting out the entrance, the party must explore the first level of the dungeon to determine not just what attacked their comrades but also what dark power their nemesis nearly acquired.

**PFS 5-S2: Ruins of Bonekeep:
Level II (levels 3-7)**

A group of Pathfinders recently delved into the ruins of Bonekeep, a siege fortress destroyed centuries ago. There they discovered not only terrifying threats but also extraordinary treasures. Warded by the magic of a senior Pathfinder, the party must explore as much of Bonekeep as they can before the spell dissipates, lest they too are enslaved by the enchanted maze that looks hauntingly more familiar with each discovery.

**PFS 6-00: Legacy of the Stonelords
(levels 1-11)**

At long last, the Pathfinders have reached the lost Sky Citadel Jormurdun only to find it already occupied by fiends and subterranean foes. The Society must mount an epic offense to explore the immense subterranean city while simultaneously driving off the squatters within. If they succeed, the Pathfinders may discover that the greatest prize is not the mountain fortress itself but the treasure that lies at its heart. The adventure concludes Season 5, Year of the Demon.

PFS 6-01: Trial by Machine (levels 1-5)

More than a millennium has passed since the “machine mage” Karamoss’s failed siege of Absalom, and for years the Pathfinder Society has used upper reaches of his

subterranean siege tower as a training ground for initiates. During a routine drill, the once-dormant dungeon springs to life, and it will take all the PCs’ resourcefulness and skill to make it out alive.

**PFS 6-02: The Silver Mount
Collection (levels 3-7)**

The esteemed Blakros family, famous for their museum in Absalom, receives a large shipment of artifacts from Numeria but fears that the ever-vigilant Technic League will attack to reclaim its “stolen” property. When they request the help of Pathfinders to help guard the collection, the PCs discover that the Technic League is the least of their worries.

PFS 6-03: The Technic Siege (levels 5-9)

When the Pathfinder Society acquires a copy of *A Thread of Silver*, a written survey of some of Numeria’s most closely guarded sites, the Technic League dispatches its own agents to the Pathfinder lodge in Nantambu to recover the text and make an example of those who would investigate Numeria’s otherworldly secrets. Can the PCs prevent the League from stealing this valuable tome and destroying the Society’s foothold in the Mwangi Expanse? For levels 5-9.

PFS 6-04: Beacon Below (levels 7-11)

Thousands of years ago, a defeated order of Osirian sages sought refuge in the perilous Pillars of the Sun in central Osirian. Until recently they were presumed lost, but recent exploration has uncovered the fortress sanctum they left behind. When the PCs delve into one of its sealed halls, they find the sages’ millennia-old projects dormant but not dead.

**PFS 6-05: Slave Ships of Absalom
(levels 1-5)**

The metropolis of Absalom promotes commerce in its many forms, and although slavery is legal, it is increasingly common for citizens to frown on the institution. The practice becomes more questionable when an ally of the Pathfinder Society traces an attempt at supernatural surveillance through a slave. Sent as independent sleuths, the PCs must track down the source of this espionage, which takes them deep into underbelly of one of Absalom’s darkest industries.

**PFS Quest: The Silverhex
Chronicles (level 1)**

Shortly after performing a heist that enraged the local nobility, Ulisha, a curious and capable half-orc explorer, came across a collapsing stone circle and discovered Silverhex, an enchanted sickle used by druids millennia before. She did not have long to admire her find, for the nobles had posted a bounty to end her meddling for good. If you can raise enough money, she’s willing to sell Silverhex to you at a steep discount and then pay off her bounty.



E-Gaming

24-Hour Gaming Action!

Our Console Gaming area goes live when the doors open on Friday, and doesn't shut down until con is over! Enjoy some of your favorite titles from our diverse selection of games, spanning from modern-day offerings to the classics. Who knows? You might even find a new favorite game along the way.

All Halo! All Weekend!

In celebration of the upcoming Master Chief Collection, play and compete in your favorite installment in the Halo Franchise.

- **Halo 2 2v2**
- **Halo 3 2v2**
- **Halo 4 2v2**
- **Halo ODST Firefight**
- **Halo Reach 2v2**

Dance Dance Revolution

Konami's long-running dance game series has always been a convention favorite. Step up to the stage, and show us your greatest moves!

Killer Instinct

This title has taken the fighting game scene by storm since it's release on the Xbox One, making it one of the main reasons to own the console. Join this fierce competition to see exactly why.

Mario Kart 8

The ultimate in Nintendo-based road rage returns! Bring your shells, bring your skills, and most importantly, bring your death stares.

Pokemon X/Y

Bring your favorite team and duke it out against fellow Pokémon trainers! There are some restrictions in effect, please consult the Game Room staff or <http://snafucon.com> for further information.

It's the Super Smash Bros. Takeover!

Compete in the complete Super Smash Bros. Series: from the original Nintendo 64 favorite to the iconic Melee, to the Wii's Brawl, to the highly anticipated newest installment on the 3DS.

- **3DSBrawl**
- **Melee**
- **N64**

Tekken Tag Tournament 2

Welcome back to the King of Iron Fist Tournament. Select your two combatants, and may only the strongest team triumph.

The Saturday Night Survival Horror Kickback!

With Halloween right around the corner, we are setting up the best in horror games for Free Play, after hours. Join in for FREE to play in the Trivia Contest to win a Horror game to take home!

Ultimate Marvel vs. Capcom 3

Capcom's insane crossover series will be at SNAFU Con for the enjoyment of heroes and villains alike. Of course, if you're a villain, destroying all who dare to challenge you is a much sweeter victory.

Ultra Street Fighter IV

The definitive fighting game series once again graces SNAFU Con with it's presence, this time with even more characters to choose from.



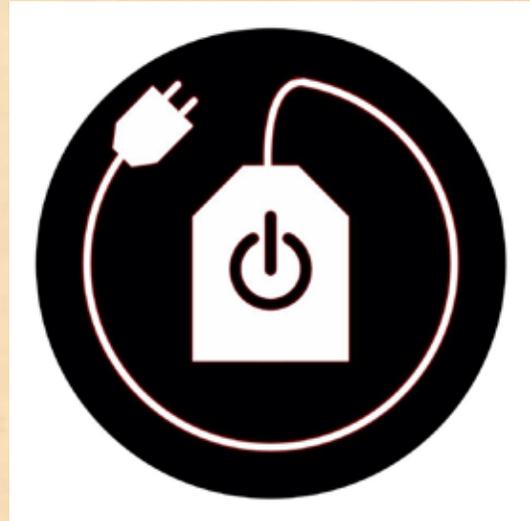
Special thanks to these amazingly cool organizations which made your gaming experience more awesome:



Reno Smash Community - Reno, NV
[facebook.com/RenoSmashCommunity](https://www.facebook.com/RenoSmashCommunity)



Green Light Gaming - Reno, NV
<http://www.glgreno.com/>



TBAGR: The Big Anime Game Room
Sacramento, CA
<http://www.tbagr.org/>

Cap'n Games
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Policies (in 5 words or less)

General Policies

- General Conduct** - Consider others; all-ages con.
- Dress Code** - Wear appropriate clothes.
- Hygiene** - Bathe and wear deodorant, please.
- Heckling** - Don't be a jerk.
- Children** - Bring an adult.
- Fliers** - Put them on the table.
- Photography** - You let us photograph you.
- Weapons** - Don't be stupid.
- Alcohol** - Not on the con floor.
- Sleeping** - Sleep.
- Casino** - Don't upset GSR security.
- Hotel** - Be considerate of others.
- Elevators** - Only press one button.
- Mock Fighting** - Keep it away from others.
- Policy Lawyering** - Don't.
- Staff/Volunteer Complaints & Appeals** - The feedback session is Sunday.
- More...** - Policies subject to change.

Make sure you check out our full policies at
<http://snafucon.com/policies.php>



Dress Code Policies

- Badges** - Keep badges visible.
- Masks** - Only in the convention area.
- Shoes** - Wear shoes.
- Minimum Coverage** - Wear clothes.
- Flesh-Colored Underwear** - No illusion of nudity.
- See-Through Clothing** - Wear things underneath.
- Underwear as Cosplay** - Keep your bits sufficiently covered.
- Short Dresses/Skirts** - Wear under-things.
- Large Costumes** - Be aware of your surroundings.
- Signs** - Okay, but content is limited.

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Everybody **DANCE!**

Music and performers

Glow Party Rave

Time to celebrate SNAFU Con with an awesome rave! Why? Because it's AWESOME! Do you really need a good reason to go dance to some cool tunes, feel the vibes and end the night on a groove-tastic note? What are you, Vulcan? Get out there, grab your glowsticks, and DANCE!

The Slants

The slants are going to ROCK SNAFU CON! The Slants are one of our guests! See their complete bio in the Guests of Honor section.

Warky

Follow the Chocobo with his mighty tunes of Video Game Awesomeness! For extra fun, bring some Gysahl Greens! Based out of Utah, Warky is also part of the group project They Might be Elders, and has a voice-acting resume as well. Warky is one of our guests! See his complete bio in the Guests of Honor section.

Darealwordsound

Elwin G. Williams, III is the creative force known as Darealwordsound. He is a trained bassist with more than 10 years of experience playing funk, rock, and hip-hop. From humble beginnings in the Bay Area of Fairfield/Vacaville, Wordsound has transitioned into a producer and rapper using live instruments and samples to create funky, dynamic, memorable beats. As a solo artist, Wordsound opened his own studio, BeatLayers Studio, in Vacaville, CA to produce and record local up and coming artists. As a true musician, his instrumental background also includes electric guitar, keyboard, and drums. Wordsound music highlights melodic beats with positive hip-hop lyrics.

See full bio: <http://snafucon.com/performers.php#Darealwordsound>



PANELS AND EVENTS

**Guest Involvement is in italics!*

Advanced Prop Making

For those who have some experience making props, but want to bring their creations to the next level!

Amateur Voice Acting From Home

Want to be a voice actor? Want to learn how to get started right from your own room? Come learn what you need to know to get started in voice acting from home, what knowledge you'll need, what equipment you'll need, and what to go for to get started. Includes Q&A with guests.

AMV Contest

SNAFU Con's first AMV contest. Come and watch our contestants talents in video making. You are the judge, vote for your favorites and see if the ones you picked are the winners

Ancestral Alternia

(16+) Enter the world of the dream bubbles and have a chat with the Ancestors. Ask questions, pry into their personal lives, and see what kind of shenanigans these older trolls get up to!

Anime Appreciation

Come for an educational discussion what are your favorite anime, cartoons, manga, video games, and why they're so great to you. Share your love for your favorite series, and no bashing someone else's!

Anime Con Horror Stories

(18+) Con veterans know about the seedy underbelly of anime conventions: the odors, the room parties, the creeps. However, most of it is in good fun which is why we keep coming back! Share some of your favorite moments that you love to hate and talk about how we can make cons more enjoyable for everyone involved

Anime: Behind the Scenes with Chris Cason

Ever wondered how your favorite dubs are actually made? Join Chris Cason as he peels back the curtain and discusses what it's like to take an animated property from the written word to the images on your screen. With audience participation, professional advice, and hilarious "tales from the booth"--it's anime from the inside out!

Anthropology of Firefly

Inspired by his readings about the Civil War here in the United States, Joss Whedon set out to create a show depicting similar conditions in the distant future. Is it true that the more things change, the more they remain the same? Firefly documents the tale of the birth of a subculture based on those marginalized from mainstream society following their losses in major conflict. Firefly is an anthropological dream in how it utilizes the human past and present to tell the story of humanity in the future. Discussion focuses on Firefly as both a cultural mirror and teacher, as well as differentiating between morals and ethics, and how each relates to localized and globalized cultural arenas, as well as to the larger global political landscape.

Anthropology of Star Trek/Star Wars

Star Trek and Star Wars are compared with respect to their mythical and cultural value. How do each act as cultural mirror? As cultural teacher? As contemporary myth? What do they have in common, and what factors enhance how each stands out on its own? Cultural themes of myth and the role of myth in society are explored along with how Trek/Star Wars each reflect contemporary cultural issues.

Ask me Anything: Laura Post

Laura Post isn't only a voice actor, but also a self-professed nerd, so stop by and ask her any questions you might have about Voice Acting, Video Games, or anything else that comes to mind. She has all the answers (though there are no guarantees she's correct!)

Beginner Hip Hop Dance

Learn beginner's level hip hop dance style; any age or ability is welcome. Hip hop is fun, fluid, and based on street style.

Behind the Music

Interested in what it's like writing music for video games, film, and other fun projects? Come learn what the process is like and what could happen in the most fun industry out there! Includes Q&A with guests.

Charity Auction

Come and attend our charity auction! This year, proceeds will be going to Nevada Humane Society.

Chris Cason's Sound Off!

Tired of sitting through boring Q&A panels? Feel like you always have great questions, but you never get to ask them? Annoyed listening to one person blabbering on and on for an hour?!? Well, this is the panel for you! Join Chris Cason as he takes the mic... and asks YOU the questions. Sometimes embarrassing, a little awkward, and always funny--you will never look at the person next to you the same way again!

Chris Cason's Voice Acting Q&A Jamboree

From "Fullmetal Alchemist" to "Hetalia", "Dragonball Z" to "Soul Eater", and "Borderlands 2" to "Street Fighter X Tekken"... Chris has voiced over 100 exciting titles. Here's your chance to find out what it was like to record them! Find out what it takes to become a professional voice actor! Find out if he likes pie more than cake! Why am I shouting?!?

Closing Ceremonies

Say goodbye and look forward to next year.

Communion Service

For those wishing to partake, the convention will be offering an interfaith communion service to those in attendance at the convention on Sunday.

Cosplay Masquerade

SNAFU Con's annual Cosplay Masquerade! Come see talented Cosplayers compete for the Grand Prize!

Creating Credible Characters

Even magic and epic characters need an element of credibility. Join Marissa Ames, author of the critically acclaimed Tir Athair fantasy series, and learn how to create multifaceted characters with strengths and flaws for your cartoon or text fiction. Develop plausible heroes and heroines that will excite your audience and build your fan base. Discover why a well-rounded and fully flawed character is crucial to a successful work of fiction.

Creating Concepts of Magic

Magic comes from many sources. What's yours? With a focus on manga/anime and fictional prose, author Marissa Ames will discuss different concepts of magic throughout history and literature. Learn how to create your own magical style for your own work by developing the source, the strengths, and the limitations of your power.

Creating Molds and Casts

Learn how to make molds and plastic casts for masks, jewelry, and other accessories.

Crossplay Walk-off

Calling all crossplayers, it's time for a "Crossplay Walk-Off"! That's right, we're having a sassy, fashion show for our lovely friends. You will be able to choose from our list of songs to do your walk to. This is not a competition, everyone is getting a prize. This is a chance to show off and have fun. Let's keep it clean and friendly. So, come be sassy with us and celebrate the world of crossplaying.

Cthulhu for President!

(16+) The hardest working campaign in anime convention history continues! Are you interested in learning more about politics? Well, you probably won't learn that much here, but you will learn about a candidate who can promise REAL change. Cthulhu will deliver the change America needs! Cthulhu for President!

The Culture of Star Trek Fandom

Trek fandom is a distinct and functional culture. Come explore the unique mythos and ideology of Trek fandom. What makes a Trekkie? A Trekker? Or any of the other terms fans use to refer to themselves? Join in for some linguistic and cultural analysis and insight into fan terminology. What are the norms of behavior for Trek fans? How do members interpret and practice Trek? Participate in a fun discussion and learn where you may also fit in the culture of Trek Fandom!

Dance-querade

Learn iconic dances from famous dance and K-pop songs that are fun and easy for any level of performer. During the Cosplay Masquerade, you will be called up to the stage for a huge group dance portion. Be a part of the masquerade in a fun way.

DMing 101

(16+) Learn the basics of running a roleplaying game of your very own from a trio of DRAGON's die-hard veterans. They've run, between them, over two dozen separate systems and dealt with more munchkins than you can shake a dicebox at, so come learn the tricks without having to suffer the hard way and try to stump them with your hardest questions or theoretical scenarios!

Epic World Building

Where does your anime, manga, or novel take place? And why is this important? From a fictional town off the coast of Maine all the way to Krynn or Middle Earth, proper world building is as essential as plot and characters. Marissa Ames, creator of the medieval fantasy world of Tir Athair, will discuss how to craft a fascinating and detailed setting for your fictional work.

Fairy Tales and Princess Tutu

The metafictional narrative of Princess Tutu cannot be divorced from the way it borrows heavily from the motifs and style of traditional fairy tales. How does the anime engage with fairy tales or completely subvert them? How does Ahiru fit into the story if she's rescuing the prince instead of the other way around? Does Princess Tutu have a happy ending?

Fanfiction 101

A beginner's guide on writing fanfic, problematic tropes, language do's and don'ts, finding a beta reader, and more, hosted by journalist T. Costa and media enthusiast Mark Oshiro.

"Fan-Tastic" Story Telling

Come join us with some of the worst and hilarious fan-fics read by both guests and fans! Come either listen to the guests read, or join in and read along as some of your favorite characters in the craziest fan-fics you can find online!

Feedback

After Closing ceremonies, feel free to sit with a portion of the con staff and give us your input questions, and feedback.

Fullmetal Alchemist Extravaganza!

Feelings! Tragedy! Heartbreak! Let's continue to pass this wacky and thrilling series on to the next generation by discussing all things Fullmetal Alchemist: the manga, the 2003 version, and Brotherhood.

Fully Unscripted Improv Show

Fully Unscripted presents this annual improv show that will leave you laughing in your seat. After taking audience suggestions and other things the actors have never seen before, they act out completely off the wall sketches. The only thing the actors know for sure, is they don't know what will happen next.

The Gamer Access Live

(16+) Watch the crew from thegameraccess.com present to you a hysterical panel behind a facade of legitimate game journalism.

Geek to Geek

This open forum is just that, a discussion forum that is open to any topic in science fiction, fantasy, or comics. Moderated to allow topics to flow and transition easily while also offering an open venue for fans of a wide range of genres! Come join in with your thoughts and ideas!

Get Better at Karaoke Fast - Vocal Performance

Renowned vocal coach and lead guitarist for The Slants will teach common vocal exercises and tips to keep vocals in top shape. Also, recommended vocal programs, books, apps, and videos will be shared.

Hentai Redub Live!

(18+) Join the bravest of our guests for their own personal dubbing of a hand picked hentai.

How Being Asian Got Me Into Trouble

Simon Young, from The Slants, talks about experiences where Eastern and Western cultures have clashed...and how that has resulted in being banned from clubs, detained at an international border, and being accused of being racist towards himself!

How to Write BDSM Without the Cuffs

(18+) You don't need handcuffs or a riding crop here! Put Fifty Shades of Grey to shame as you learn about the real world of BDSM and learn how to write kinky smut the right way. Learn about safe words, different types of play, and, most importantly, how to establish a good BDSM relationship between your characters (and maybe apply this knowledge into your love life – wink wink!-)!!

Improv 101

Fully Unscripted presents everything you need to know to get started in improvisational acting. These skills will work for long-form, short-form, and even scripted acting. Think you're not funny? No problem! Ask some questions, play some games, and always have fun.

Intro to Prop Making

For those new to prop making, what to look for and how to get started.



Iron Artist Competition

Have you ever wanted to test your skills in a no-holds barred contest of wills against other artists? Or maybe you just want to spend an hour having fun drawing live models. Well, here's your chance. Come together in our Iron Artist competition sponsored by Sakura of America! We will provide the cosplay models as you compete for fabulous art prizes! Fun for all ages, there will be prizes for 1st-3rd place and youngest participant.

Karaoke Contest

Come check out SNAFU Con's Karaoke Contest! Sign up on the site or via email. Do you want to be the next SNAFU Idol? Hosted by Inuzuka Cosplay.

Let's Make the Magicks!

(16+) A discussion panel on "geekomancy," AKA using fandoms for inspiration in metaphysical and occult practices. Speakers from several fandoms who use their geekiness in magic will be attending! Come geek out with us for a spell!

Luck of the Draw

A safer version of Russian Roulette. A trivia game with a twist. You draw from a bag to stay on the stage or to get off the stage. Come and test your knowledge and see if luck is on your side.

Make it Pop!

Weathering Techniques for Costumes: Learn how to give your projects that extra POP! We'll discuss how to weather and do other effects to finish your costume projects.

Mark Watches Anime!

Join the creator/writer of the Mark Does Stuff universe as he discusses the anime series that he's covered for the Hugo-nominated website Mark Watches. This will include talk of: Baccano!, Cowboy Bebop, Fullmetal Alchemist: Brotherhood, Princess Tutu, Puella Magi Madoka Magica, and Revolutionary Girl Utena.

Monster Hunter Ultimate General

A general discussion panel about Monster Hunter and upcoming games. We know we have some serious Hunters here in Reno. Meet up and start hunting.

My Little Brony - Don't Tread on Me Bro!

My Little Pony: Friendship is Magic is a phenomenon that has taken the country by storm! Come talk with Warky about the Brony within!

Nerves Of Steel 18+

(18+) Its Back. Nerves of steel is returning to SNAFU Con. This year, the gloves are coming off. We are not holding back. We are going to show what we want. The prize is also getting a lift. Come and see if you have Nerves of Steel.

Nintendo After Dark

(18+) Discussing all things nintendo in a adult setting. Not for children.

Nintendo Power Hour

Dedicated to all things nintendo. If you love nintendo this panel is for you. Sit down and share stories and meet fellow like minded nintendo fans.

Northern Nevada Pokemon Center

CALLING ALL TRAINERS! The Northern Nevada Pokemon Center will be discussing the Games of Pokemon! If your itching for a chat about battles and trainers this is your panel!

Nude Figure Drawing Panel

(18+) Need to brush up on drawing a more *ahem* 'complete' human figure? Then join us after hours for drawing lessons in a relaxed but professional atmosphere.

Taking free photos by Main Stage!



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On Let's Plays and Boxes

The H.o.B.O.'s are back! We will be taking the time to help anyone who is interested. We will cover recoding techniques and best practices. While staying within your budget.

Opening Ceremonies

Check out our guests and all of the upcoming awesomeness.

Otome Games: Why You Should Play Them

Ladies! Wanna learn about having your own digital boyfriend? Come learn about otome games (maiden games) and why they are so popular in the anime world! We'll learn about what they are, why you should try them, and how you can buy them and play them.

**Playing Pretend for a Living
Join Laura Post in a Q&A**

about how to approach, copy, create characters, and other tips and tricks to enhance your performances and auditions. Afterwards, you can even get behind the mic workshop-style to take what you've learned and put it into practice!

Q&A with The Slants: War Wounds and Road Trips

An open, candid question and answer session where band members can talk about upcoming projects, tell tour stories, and answer questions about The Slants.

Rave

Come flail around in the dark with Anime themed music and pretty lights. Bring your glow sticks! (Some glow sticks will be provided to get the night started!)

The Real Archaeology of Indiana Jones

The world's most famous archaeologist may be fictional, but much of the archaeology mentioned in the films is oh so very real and just as exciting. Explore the real Temple of Doom, go on the quest for the Holy Grail, and delve into the mystique of the actual crystal skulls.

Saturday Morning Kids' Cartoons

(16+) Join those that brought you the SNAFU hentai programming for a block of Saturday morning children's cartoons. It's exactly what it sounds like.

Sewing Advice for Cosplay

In this panel, you will learn some of the do's and don'ts when it comes to handmade lolita fashion. You will see some examples of handmade lolita and patterns you can use to create your own lolita. Pros and cons for the use of the pattern examples will be discussed. Examples of fabric, lace and trim will be shown, as well as some bad example of these. While this panel will focus on lolita fashion, much of the information shared will be useful to cosplayers as well as anyone wishing to sew.

Suggestive Eating Contest

(18+) Come... and take part and see who can eat our chosen menu in the most suggestive way possible! Prizes will be given!

Tarot Drawing

Attendees to the convention are all invited to enter the Tarot Drawing! All those who arrive at the event will be given a ticket with three Tarot cards on it, and a live on-stage reading will determine who is fated to win fabulous prizes! Tickets are limited, so make sure you save yourself a seat.

Extra Main Stage Stuff

Get a Clue

A game where you get clues to solve the puzzle. The more clues you get, the less likely of getting a big prize. Think you got it, try it.

Last One Standing

We have hard questions, but better prizes. Just remember, one wrong answer and off you go.

So We Know They Can't Dance

Hey, do you wanna see a bunch of nerds attempt to dance? Me neither! It looks like they're gonna do it anyway! Come see the Main Stage crew and friends do their best to dance to popular K-pop, J-pop, and anime choreographed dances.

Story Time on Main Stage

Join us up on stage to play a game and tell a story. We will be playing Once Upon A Time and using Story Cubes to create delightful stories. We encourage those with wild imaginations and a knack for story telling to join us on stage and tell the fantastic stories that we know are just waiting to come out.

Team Martial Art Demo

Show the versatility of Martial arts through Traditionalism and Creativity

Unraveling Revolutionary Girl Utena

The now iconic manga/anime by Kunihiro Ikuhara and Chiho Saito is considered one of the truly great magical girl series. It also has left a legion of people confused and bewildered by its surreal and allegorical nature. Join Mark as he discusses the complex narrative at the heart of Utena, discuss allegorical meanings, and talk about someone becoming a car.

VIP Meet and Greet

For VIP attendees to have a meet and greet with this years guests.

Voice Acting for Video Games!

Learn tricks, tips, and more about what it's like inside the studio!

Voice Acting: The Buisness of the Business

Ever have questions about the business side of voice acting? What does an agent do, and how do you get one? What is a "Taft-Hartley?" How do you make a demo? In this Q&A panel, Laura Post answers whatever questions you might have about the Voice Over Business.

WARK AFTER DARK!

(18+) Come see Warky Unplucked in this meet and greet, question and answer panel where anything and everything goes! ^ _ ^

What About Worbla

Learn all about this new thermo plastic. We'll discuss where to buy it, how to use it, how to finish it, and alternatives to Worbla. Live demonstrations will also be done during the panel.

Whose Quirk is it Anyway: A Homestuck Improv Panel

(16+) Come watch your favorite kids and trolls get up to some silly shenanigans in this in-character improv panel.

Koi® Coloring Brush Pens
Bright, Blendable Color in a Brush!



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#XBR-6SA



Artwork by Karen Luk



Achieve expressive brush strokes with flexible nibs. Layer the brilliant array of 48 water-based colors for a multitude of hues. Use blender for seamless washes and color gradations.

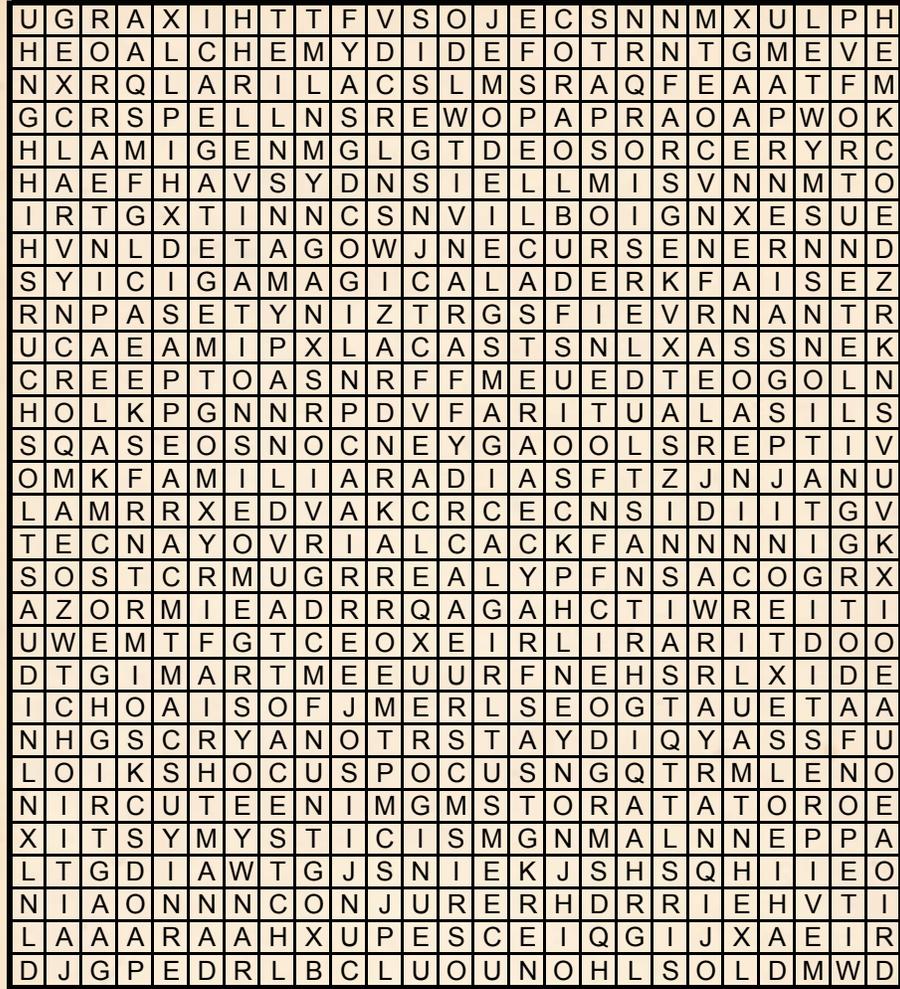
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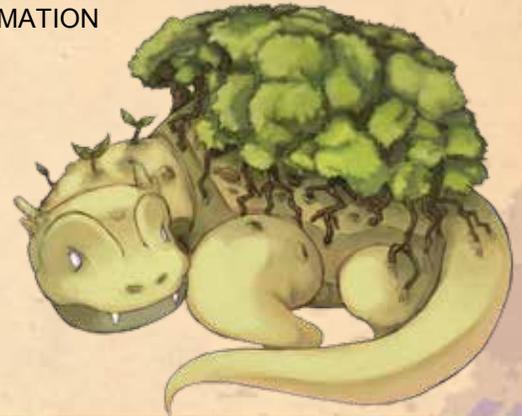
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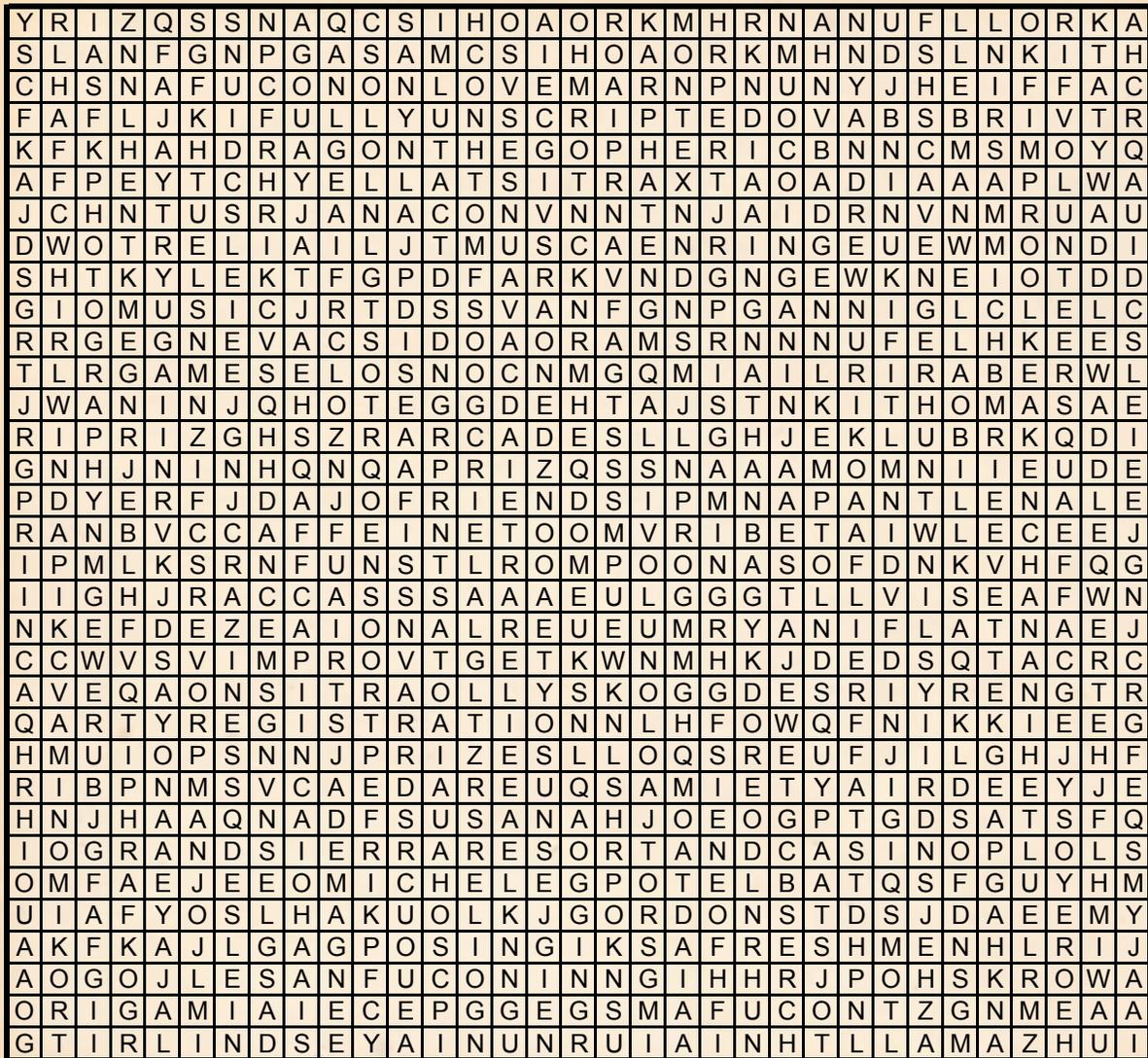
Word Finds!

Because, why not!?



ALCHEMY	NEGIMA
CARD TRICK	POWERS
CAST	PRESTIDIGITATION
CEREMONY	RITUAL
CLAIRVOYANCE	RUNE
CONJURER	SCRY
CURSE	SORCERY
DISAPPEAR	SPELL
DIVINATION	SPELL CASTER
FAMILIAR	TAROT
FORTUNE TELLING	TRANSFORMATION
HEX	WAND
HOCUS POCUS	WITCH
LEVITATION	WIZARD
MAGIC	
MAGICAL GIRL	
MANA	
MYSTICISM	
MYTH	





ARCADE
 ARTIST ALLEY
 BADGE
 BOARD GAME
 CAFFEINE
 CONSOLE
 CONVENTION
 COSPLAY
 CRAFTING
 CRAZINESS
 DANCE
 DEMONSTRATIONS
 FLIER
 FRIENDS

FULLY UNSCRIPTED
 FUN
 GAMES
 GAMING
 GRAND SIERRA RESORT AND CASINO
 HOTEL
 IMPROV
 MAIN STAGE
 MASQUERADE
 MUSIC
 NINJA
 PANEL
 ROVERS

SCAVENGER HUNT
 SNAFU CON
 STAFF
 STAGE SHOW
 TABLETOP
 VIDEO
 VOLUNTEER
 WORKSHOP
 PHOTOGRAPHY
 POSING
 PRIZES
 PROGRAMMING
 RAVE
 REGISTRATION



Beginner Art Contest Winners



1st Place

“Evening of the Seventh”

by Thanh Ta

Inspired by a Japanese myth of the two gods Orihime and Hikoboshi (known as the stars Vega and Altair in English). According to legends, the Milky Way separates these lovers, and they are only allowed to meet once a year on the seventh day of the seventh month.



2nd Place
“Messier 67’s display of power”
by Katana Barton (Unisama)

Sister of the Messier sisterhood



3rd Place
“Pokeballs and Stainglass”
by Dalanie Chester “TsukiMizu”

Advanced Art Contest Winners



1st Place
"totoro in spring rice field"
by complexwish



2nd Place
"Demon Slayer"
by taybee

Original characters

3rd Place
"No One's Puppet"
by Allie Alvarez "MsAllieChan"



SNAFU Con 2014 Staff

Chairs

Nathan Sindar
Beta
Michael McCraven
Abraxas Navarro

Art

Nuriko Windchaser
Ami noMiko

Contracts

"Llama" Tyler Waelbrock
Devon Wirtz

Cosplay

Erika Eveland
Diana Chavez
Nova Gerhardt
Rachel Hummel
Helen Humphreys

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Nathan Sindar
Tyler Waelbrock

Gaming -

Arcade Gaming
David Rocovits
Daniel Gumbs
Kazuma Katsuragi

Console Gaming

Abraxas Navarro
David Rocovits
Matthew Allan
Nick Bockman
Jonas Casarino
Anthony Chong
Mariah Langley
Mattison Lund
Joseph Montoya
Phillip Reed
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Diego Serrato

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Nikki Hovden
Kevin Davis
Christian Garcia

Karaoke

Arthur Walker
Whirlwind
Adriana Garcia

Main Stage

Sam Schuler
Kyle Crawford
Ray Johnson
Thomas Kelly
Jason Povey

Registration

Beta
Sammich
Thomas Kelly
Katie Lauder
Alexandra Sommerfield
Natalie Barrett
Charles Fox

Rovers

Mark Tarbox
Whirlwind
Mark Claypool
David Diaz
Douglas Fuller
Aidan Hernandez
Janice Lindsey
Jarrod Morrow
Marieev Princer
Matthew Sheldon
Andrew Siminoe
Felicia Toews
Kathryn Tomita-Dodo
Kelly Valente

Swap Meet

Nuriko Windchaser
Judith Kenyon

Tech

"Origami" Zachary Goins
Gordon Thurber
Amber Snider
Jeremiah Cayanan
Scott Fallis
Vanessa Orozco
Alexander Warren

Vendors

Beta
Susana Ceron-Lopez

Video Programming

Nikki Hovden
Beta
Sammich
Kevin Davis

Hentai

Sammich
Beta
Thomas Kelly
Llama
Ryan
Schuler

Website

Beta
Thomas Kelly
Samuel Hanes
Sam Schuler
Ryan

Other Minions

Evelyn Casas
Oswaldo Ceron-Lopez
Kira Cloyd
Cristian Diaz Ortiz
Amie Dunn
Cheyanne Harris
Roberto Solano
Gregg Symonds
Alexander Zamudio

Color Key:

Top-Level Director
Department Head

Whether this is your first year or your fifth year, we hope you have enjoyed our con. It takes hard work and dedication from staff and volunteers to make this event great. We continue to strive to make this convention better each year, but we can not do this without your help. **Email hr@snafucon.com and tell us you want to be staff!** Not only will you contribute to SNAFU Con's awesomeness, you will also get a free badge!

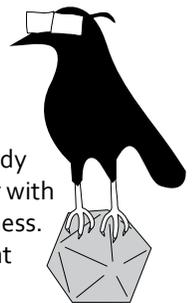
Now I know what you are saying, "Staff? That sounds like a lot of hard work." Well it is, but ask any staff member and they will tell you it is worth the effort. You don't have to put in the long hours that the staff do to be able to help out our con. Sign up as a volunteer by emailing hr@snafucon.com and letting us know! Volunteers only help out during con. For just four hours a day, you can earn your registration fee back. You still get to see the panels, watch the anime, and participate in the tournaments.

With your help, we will continue grow into a bigger and better con. Sign up now!

See you next year for SNAFU Con 2015!

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